

## Crowden OEC Maths booster example timetable

Day One	Activity Group 1	Activity Group 2	Activity Group 3
1000	Welcome arrival briefing / room allocation		
1100	Archery	Crate Stacking	Orienteering
1200			
1300	Afternoon break (bring own pack lunch)		
1400	Crate Stacking	Orienteering	Archery
1500			
1600	Problem solving Task A	Problem solving Task B	Problem solving Task C
	Problem solving Task C	Problem solving Task A	Problem solving Task B
	Problem solving Task B	Problem solving Task C	Problem solving Task A
1700	Free time		
1800	Evening Meal (Three courses, build your own menu)		
1900	Evenings School led - review / reflection / study/ revision / free time / school led activity		
2000			

## DAY 2

0800	Breakfast (selection of cooked and cold options)		
0900	Orienteering	Archery	Crate Stacking
1000			
1100	Task D	Task E	Zip Wire
	Task E	Zip Wire	Task D
1200	Zip wire	Task D	Task E
1300	Packed Lunch provided and Depart		